



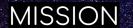


VISION / RELATION / DEFINITION

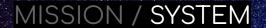
- > an entity which is the result of the coordination of two or more elements: water is the coordination (not sum) of H₂O
- > what we remember of a Monet is not single brush marks or coloured paint but a colour idea
- > a line of a drawing, a verse, a phrase of music, what essentially do they appear to be: they are simply series of relations

VISION / RELATION / WAYS OF KNOWING

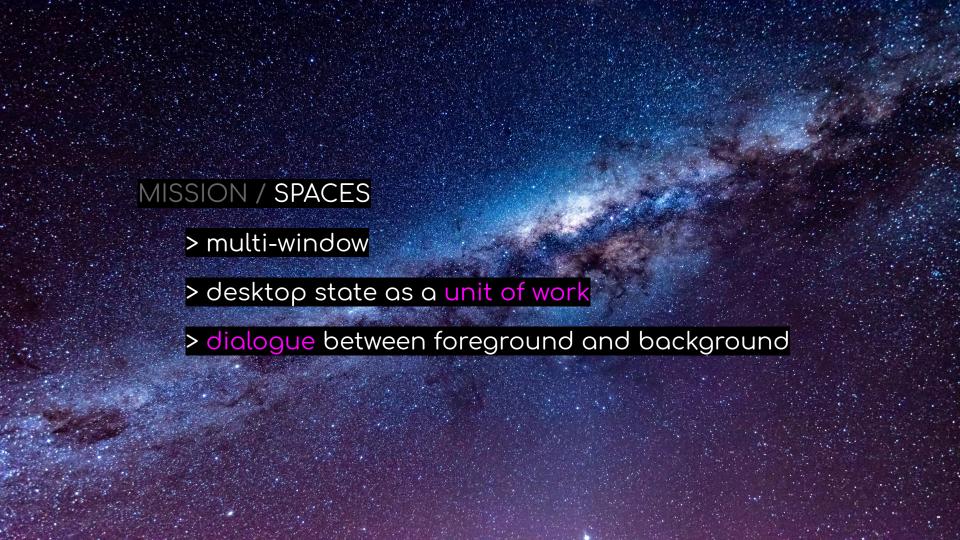
- > a person accustomed to thinking in plastic thought really carries out mental operations in terms of form, just as a poet does in terms of words
 - thought is more than words & categories
 - thought is relation



- > build a system designed around relation
- > a space to grow knowledge in all its modes
- > respect multiple interpretations
 - > embedded markup is a tyranny of interpretation



- > desktop OS design hasn't evolved
 - > the browser is the OS : embrace it
- > graph as shared semantic resource between apps
- > an operating system for knowledge workers

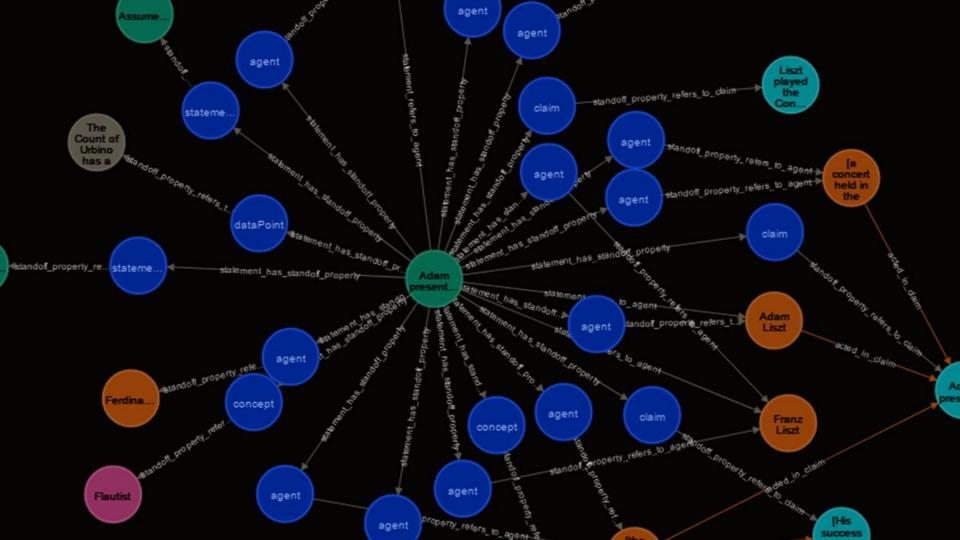


MISSION / MARKUP

- > liberate the user from the tyranny of embedded markup
- > separate the concerns
- > multiple interpretation is multi-user
 - > yourself over time | others | machine learning



- > standoff in the graph
 - > deep integration between text and graph
- > micro-transclusions
 - > everything is transclusion



MISSION / ACADEMIC ENGAGEMENT

- > Hildegraph Project @ JGU Mainz, Germany
- > Office of the Historian @ US State Dept
- > GeoCodex @ Furman, North Carolina
- > Pico Project @ Sydney

